PAX TERRA	
Character:	Player:
Type:	Damage Track
Attributes Strength	Personality Stunned Wounded
Agility	Lust Dead
Co-Ord	Mercy Notes
IQ	Rage
Nerve	Honesty
Charisma	Greed
Skills	
Base Initiative	Equipment
Base Nerve Base Willpower	
To Hit—Ranged	
To Hit—Melee	
To Hit—H to H	