

# No Quarter : Regency Characters & Individuals

Unit Name	AC	RA	CC	ST	T	W	CO	Ability	AR
Sir Edmund	12	4	7	5	6	3	8	Extra Attack (x2), Unerring, Unwavering, Resilience (+1)	4+1

Unit Name	AC	RA	CC	ST	T	W	CO	Ability	AR
Langdaf The Grey	12	6	7	6	5	4	9	Magic User (Level 4), Adept, Evade, Extra Attack (x2)	-

Unit Name	AC	RA	CC	ST	T	W	CO	Ability	AR
Van Halfling	9	7	5	4	4	1	7	Evade, Determined, Move & Fire, Nemesis (Vampires)	-

Unit Name	AC	RA	CC	ST	T	W	CO	Ability	AR
Garel	12	6	7	6	5	4	9	Sure Shot	2

Unit Name	AC	RA	CC	ST	T	W	CO	Ability	AR
Sir Gwain The Retired	12	4	7	5	5	2	8	Extra Attack (x2), Inspiring, Aged	4+1

Unit Name	AC	RA	CC	ST	T	W	CO	Ability	AR
Noble	12	5	7	5	6	3	8	Extra Attack (x2), Unerring, Parry, Inspiring Leadership	5

Unit Name	AC	RA	CC	ST	T	W	CO	Ability	AR
Regency Hero	12	5	7	5	6	3	8	Extra Attack (x3), Dodge, Proud	4

Unit Name	AC	RA	CC	ST	T	W	CO	Ability	AR
Battle Standard Bearer	10	5	6	5	5	1	7	Battle Standard	3

Unit Name	AC	RA	CC	ST	T	W	CO	Ability	AR
Apprentice Conclave	9	2	4	4	4	1	6	Magic User (0)	-
Novice Wizard	10	3	5	4	4	1	7	Magic User (1)	-
Court Wizard	11	3	5	4	4	2	8	Magic User (2), Adept, Extra Attack (x2)	-
Master Wizard	12	5	6	5	5	3	9	Magic User (3), Adept, Extra Attack (x2)	-

Unit Name	AC	RA	CC	ST	T	W	CO	Ability	AR
Sir Gwain The Retired	12	4	7	5	5	2	8	Extra Attack (x2), Inspiring, Aged	4+1

Weapon	UC	CR	MR	LR	ST	PM	TAM	Special Rules	Pts
Sword	4	Close Combat			6	-	-2		138

Weapon	UC	CR	MR	LR	ST	PM	TAM	Special Rules	Pts
Sword	4	Close Combat			7	-	-3		219
Staff	5	Close Combat			8	-	-4		

Weapon	UC	CR	MR	LR	ST	PM	TAM	Special Rules	Pts
Halfling Sword	3	Close Combat			4	-1	-1		65
Custom Crossbow	4	6/+2	12/+1	18/+0	4	-	-		

Weapon	UC	CR	MR	LR	ST	PM	TAM	Special Rules	Pts
Long Rifle	6	12/+1	24/+0	36/-1	6	-2	-4		86

Weapon	UC	CR	MR	LR	ST	PM	TAM	Special Rules	Pts
Sword	4	Close Combat			6	-	-2		86

Weapon	UC	CR	MR	LR	ST	PM	TAM	Special Rules	Pts
Sword	4	Close Combat			6	-	-2		128

Weapon	UC	CR	MR	LR	ST	PM	TAM	Special Rules	Pts
Sword	4	Close Combat			6	-	-2		119

Weapon	UC	CR	MR	LR	ST	PM	TAM	Special Rules	Pts
Sword	4	Close Combat			6	-	-2		59

Weapon	UC	CR	MR	LR	ST	PM	TAM	Special Rules	Pts
Sword	3	Close Combat			4	-	-		27
Sword	3	Close Combat			4	-	-		49
Sword	3	Close Combat			4	-	-		97

Weapon	UC	CR	MR	LR	ST	PM	TAM	Special Rules	Pts
Sword	3	Close Combat			5	-	-1		164

Weapon	UC	CR	MR	LR	ST	PM	TAM	Special Rules	Pts
Sword	4	Close Combat			6	-	-2		86