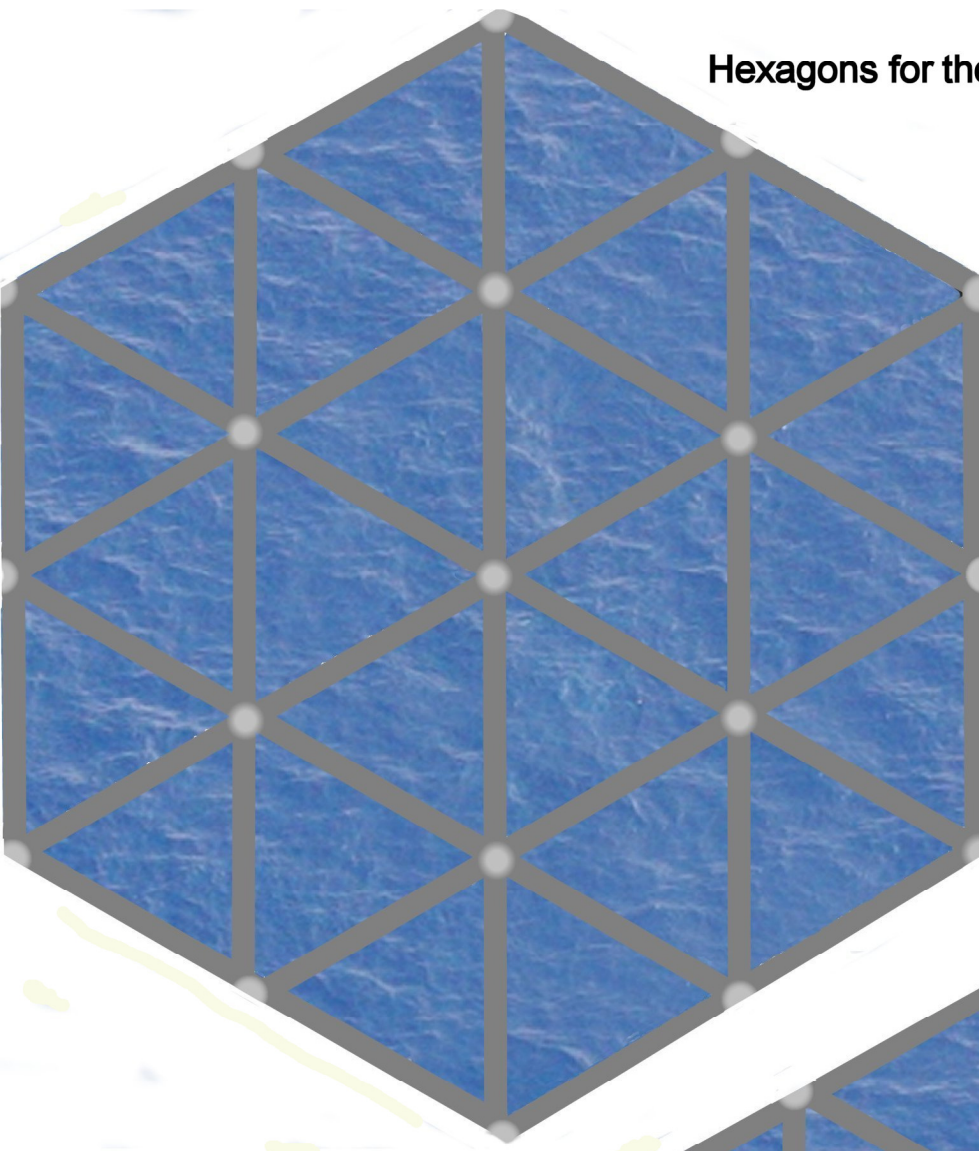


Hexagons for the playing area



Water texture for ship bases that match the playing area

